

## Practice 2:

# Digital Systems

# Boolean Algebra

# Boolean Algebra – Basic Identities

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## ► Additive

$$A + 0 = A$$

$$A + 1 = 1$$

$$A + A = A$$

$$A + \bar{A} = 1$$

## ► Multiplicative

$$A \cdot 0 = 0$$

$$A \cdot 1 = A$$

$$A \cdot A = A$$

$$A \cdot \bar{A} = 0$$

# Boolean Algebra – Basic Identities

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## ► Some Important Identities

$$A \cdot \overline{A} = 0$$

$$A \cdot A = A = A + A$$

$$A + \overline{A} = 1 = 1 + x$$

$$A + \overline{A}B = A + B$$

$$\overline{A} + AB = \overline{A} + B$$

$$\overline{AB} = \overline{A} + \overline{B}$$

$$\overline{A + B} = \overline{A} \cdot \overline{B}$$

# Boolean Algebra – Function Minimization

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- ▶ Minimize the following function:

$$f = (\bar{A} + ABC\bar{C}) + (A + \bar{A}\bar{B}C) \left( \overline{A(\bar{A} + \bar{B} + C)} \right)$$

$$\overline{A(\bar{A} + \bar{B} + C)} = \bar{A} + \overline{\bar{A} + \bar{B} + C} = \bar{A} + ABC\bar{C} = \bar{A} + BC\bar{C}$$

$$= (\bar{A} + BC\bar{C}) + (A + \bar{B}C)(\bar{A} + BC\bar{C}) =$$

$$= (\bar{A} + BC\bar{C})(1 + (A + \bar{B}C))$$

$$= \bar{A} + BC\bar{C}$$

# Boolean Algebra – Complementation

- ▶ DeMorgan's Theorem:

- ▶ NAND:  $f = \overline{A \cdot B} \Rightarrow f = \bar{A} + \bar{B}$

- ▶ NOR:  $f = \overline{A + B} \Rightarrow f = \bar{A} \cdot \bar{B}$

- ▶ Find the complementary expression for  $f = A + BC + \bar{A}\bar{B}$

$$\begin{aligned}\bar{f} &= \overline{A + BC + \bar{A}\bar{B}} \\ &= \bar{A} \cdot \overline{BC} \cdot \overline{\bar{A}\bar{B}} = \bar{A} \cdot (\bar{B} + \bar{C}) \cdot (A + B)\end{aligned}$$

$$\bar{A} \cdot (A + B) = \bar{A}B$$

$$= \bar{A}B \cdot (\bar{B} + \bar{C})$$

$$B \cdot (\bar{B} + \bar{C}) = B\bar{C}$$

$$= \bar{A}B\bar{C}$$

# Boolean Algebra – Universality

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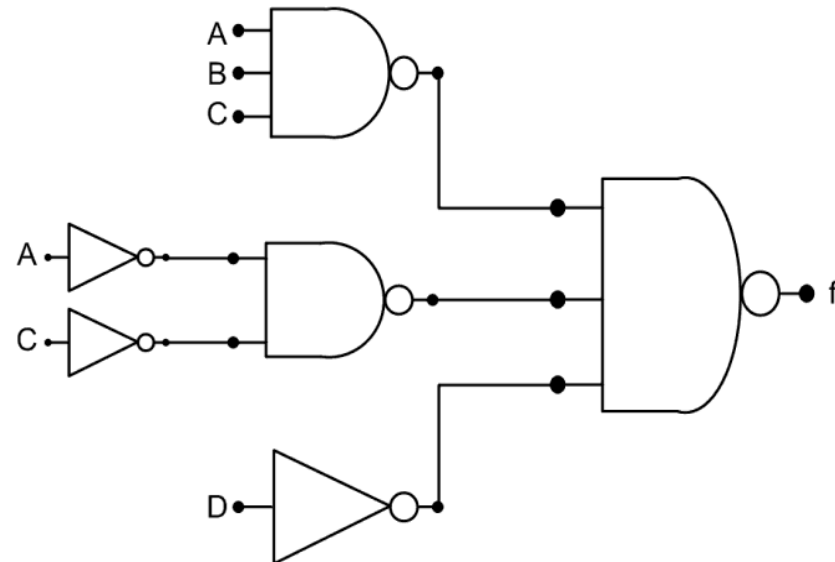
- ▶ A universal set in Boolean Algebra comprises of the following functions:
  - ▶ NOT
  - ▶ AND or OR
- ▶ Several complex gates can independently comprise universal sets, such as:
  - ▶ NAND
  - ▶ NOR
  - ▶ MUX

# Boolean Algebra – Universality

- Implement the following function using only NAND gates.

$$f = ABC + \bar{A}\bar{C} + D$$

$$\begin{aligned}\bar{\bar{f}} &= \overline{ABC + \bar{A}\bar{C} + D} \\ &= (\text{DeMorgan}) = \overline{ABC} \cdot \overline{\bar{A}\bar{C}} \cdot \bar{D}\end{aligned}$$





# Multiplexers

# Multiplexers - Reminder

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# Multiplexers - Example

- Implement the following function using 4→1 Multiplexers:

$$f(A, B, C, D) = \sum(0, 1, 5, 7, 13, 14)$$

$$f(\bar{A}\bar{B}) = \bar{C}$$

$$f(\bar{A}B) = D$$

$$f(AB) = C \oplus D$$

$$f(A\bar{B}) = 0$$

		AB			
		00	01	11	10
CD	00	1	0	0	0
	01	1	1	1	0
	11	0	1	0	0
	10	0	0	1	0

# Multiplexers

- Implement the following function using 4→1 Multiplexers:

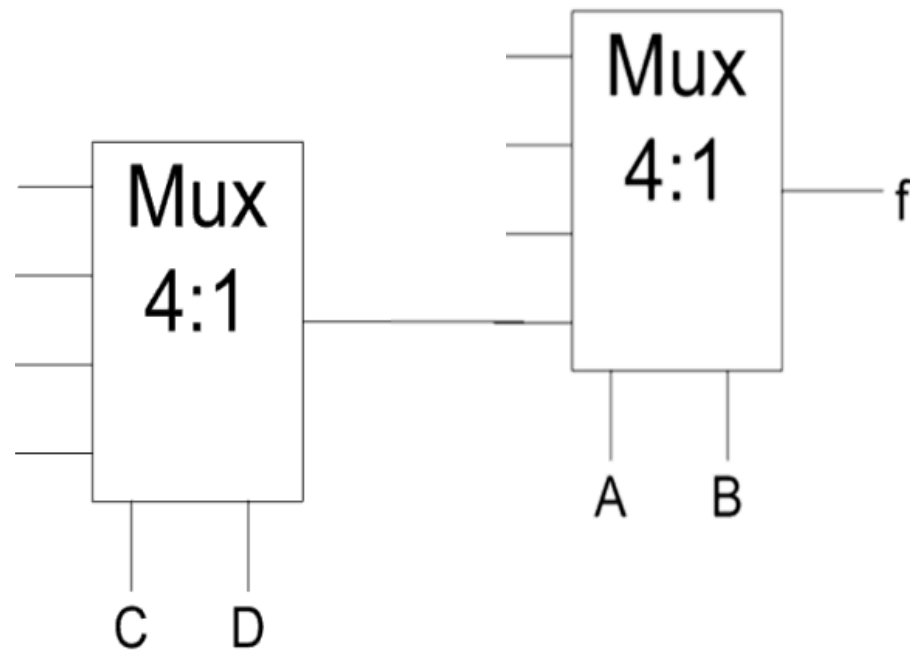
$$f(A, B, C, D) = \sum(0, 1, 5, 7, 13, 14)$$

$$f(\bar{A}\bar{B}) = \bar{C}$$

$$f(\bar{A}B) = D$$

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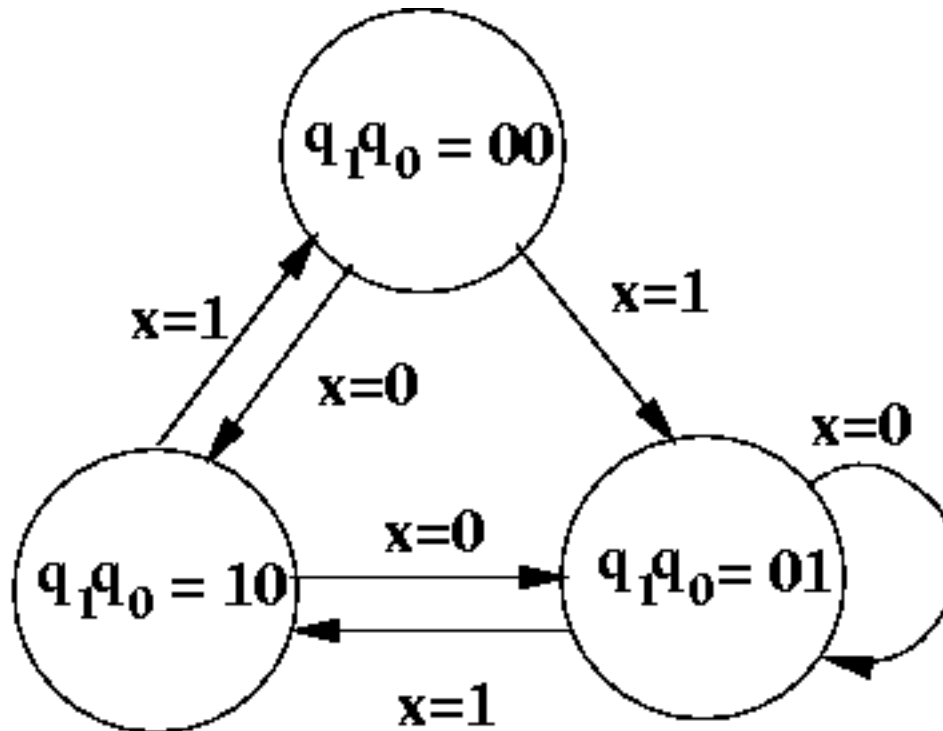
$$f(A\bar{B}) = 0$$



# Finite State Machines

# Finite State Machines

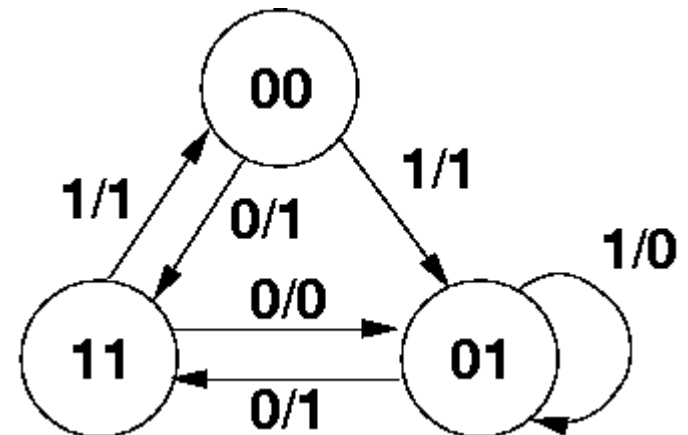
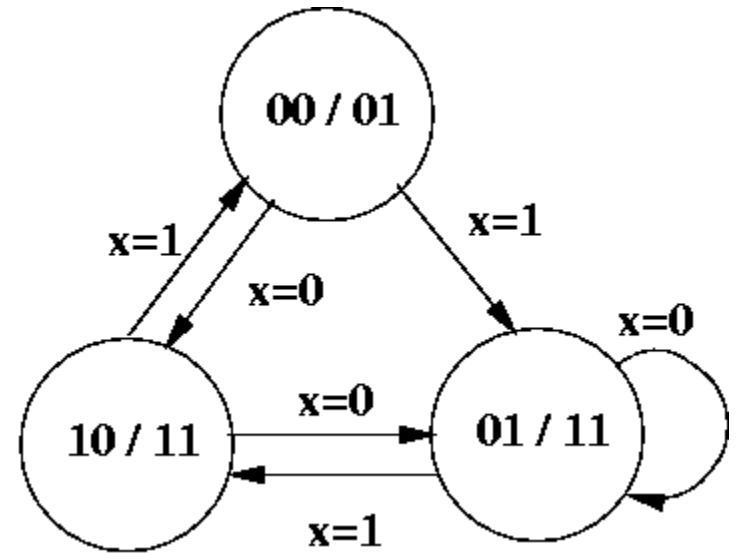
- ▶ All digital circuits are constructed using FSMs:



- ▶  $q$  is the *state vector*
- ▶  $x$  is the *input vector*

# Finite State Machines

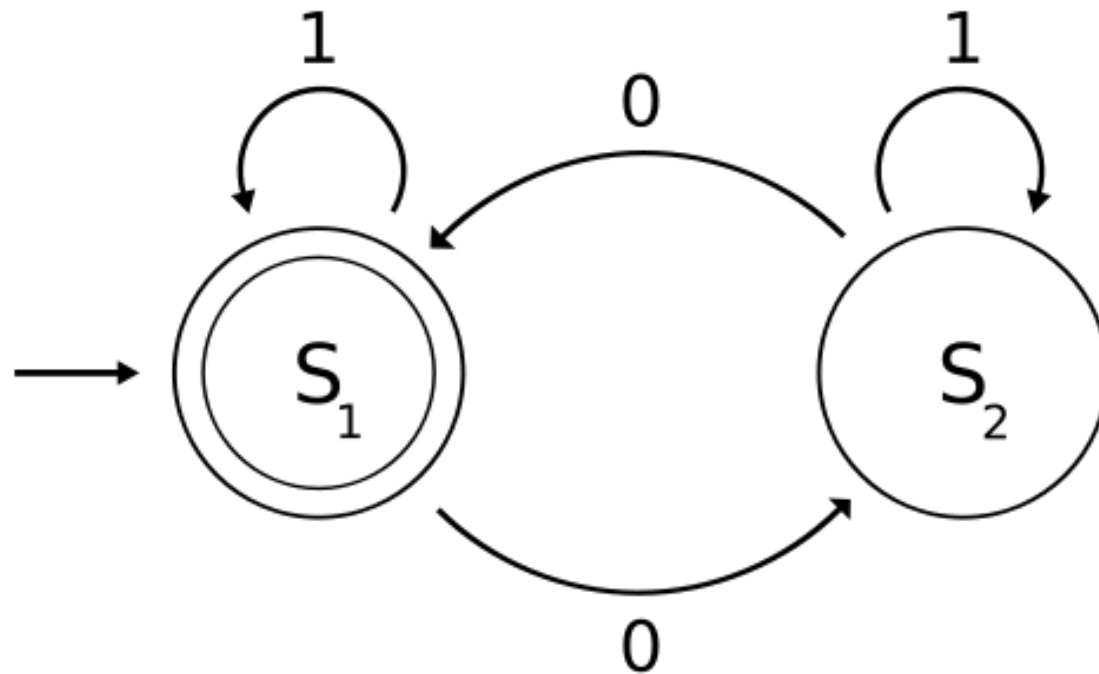
- ▶ Moore machines have a predefined output for each state:
- ▶ Mealy machines have an output that is determined by the previous state and the input:



# Finite State Machines - Example

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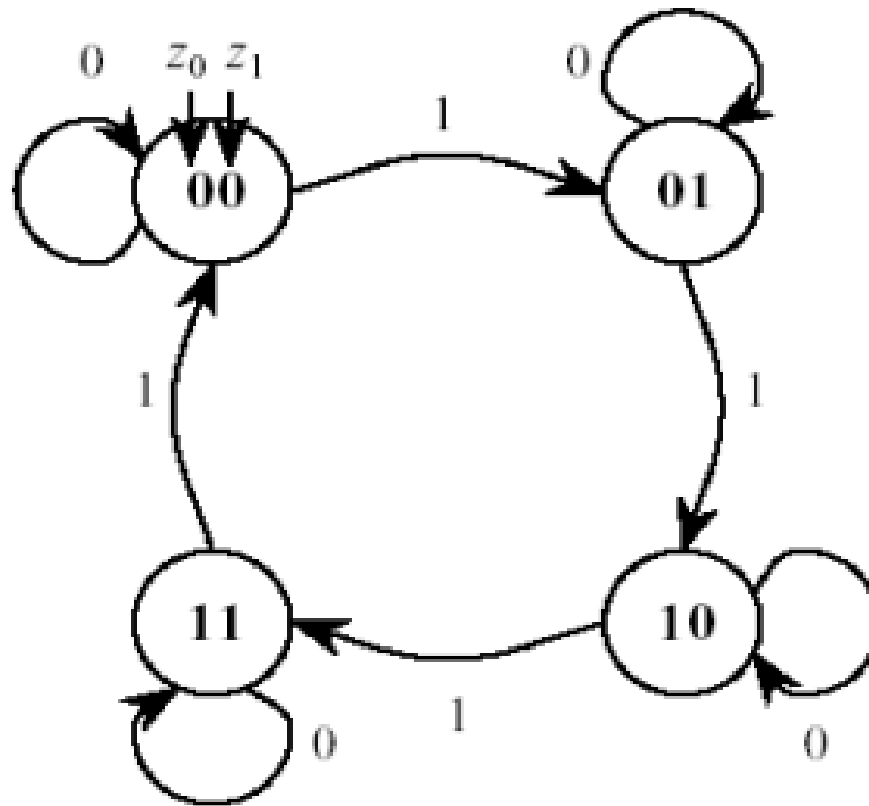
## ► Parity Counter





# Finite State Machines – Example 2

## ► 2-bit Counter



## Bonus Question

If we have time...

# Bonus Question – From Job Interviews

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- ▶ **Reminder: Encoder**

- ▶ A (one-hot) encoder receives  $2^n$  bits and outputs the binary position of the only *1*.
- ▶ This is the opposite operation of a *Decoder*.

- ▶ **A “Priority Encoder” or a *Leading Ones Detector*:**

- ▶ Outputs the binary position of the first *1* in the input vector.
- ▶ These are often used to select the highest priority *interrupt* if several are asserted at the same time.

# Bonus Question – From Job Interviews

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- ▶ Create a 4-bit Priority Encoder:
  - ▶ 4 bit input vector ( $I_3I_2I_1I_0$ )
  - ▶ 2 bit output ( $O_1O_0$ ) – encoding the place of the leading '1'
  - ▶ 1 bit flag ( $F$ ) – showing that no '1' was found

# Bonus Question – From Job Interviews

I3	I2	I1	I0	O1	O0	F
X	X	X	1	0	0	0
X	X	1	0	0	1	0
X	1	0	0	1	0	0
1	0	0	0	1	1	0
0	0	0	0	X	X	1

$$F = \overline{I_3} \overline{I_2} \overline{I_1} \overline{I_0} = \overline{I_3 + I_2 + I_1 + I_0}$$

$$O_1 = \overline{I_1} \overline{I_0} = \overline{I_1 + I_0}$$

$$O_0 = \overline{I_0 + I_2 I_1}$$

# Bonus Question – From Job Interviews

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- ▶ Using 4-bit Priority Encoders, create a 16-bit Priority Encoder.